

Year 6 Maths	Number and place value	Addition, Subtraction, Multiplication and Division	Fractions (including decimals and percentages)	Ratio and Proportion	Algebra	Measurement	Geometry Properties of Shapes Position and Direction	Statistics
Pupils should be taught to:	<ul style="list-style-type: none"> read, write, order and compare numbers up to 10 000 000 and determine the value of each digit solve number and practical problems that involve this 	<ul style="list-style-type: none"> multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context 	<ul style="list-style-type: none"> use common factors to simplify fractions; use common multiples to express fractions in the same denomination compare and order fractions, including fractions > 1 	<ul style="list-style-type: none"> solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts 	<ul style="list-style-type: none"> use simple formulae 	<ul style="list-style-type: none"> solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate 	<ul style="list-style-type: none"> draw 2-D shapes using given dimensions and angles 	<ul style="list-style-type: none"> interpret and construct pie charts and line graphs and use these to solve problems
Pupils should be taught to:	<ul style="list-style-type: none"> round any whole number to a required degree of accuracy solve number and practical problems that involve this 	<ul style="list-style-type: none"> divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context 	<ul style="list-style-type: none"> add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $1/4 \times 1/2 = 1/8$] 	<ul style="list-style-type: none"> solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and the use of percentages for comparison 	<ul style="list-style-type: none"> generate and describe linear number sequences 	<ul style="list-style-type: none"> use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places 	<ul style="list-style-type: none"> recognise, describe and build simple 3-D shapes, including making nets 	<ul style="list-style-type: none"> calculate and interpret the mean as an average.
Pupils should be taught to:	<ul style="list-style-type: none"> use negative numbers in context, and calculate intervals across zero solve number and practical problems that involve this 	<ul style="list-style-type: none"> divide numbers up to 4 digits by a two-digit number using the formal written method of short division, interpreting remainders according to the context 	<ul style="list-style-type: none"> divide proper fractions by whole numbers [for example, $1/3 \div 2 = 1/6$] associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, $3/8$] 	<ul style="list-style-type: none"> solve problems involving similar shapes where the scale factor is known or can be found 	<ul style="list-style-type: none"> express missing number problems algebraically 	<ul style="list-style-type: none"> convert between miles and kilometres 	<ul style="list-style-type: none"> compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons 	
Pupils should be taught to:		<ul style="list-style-type: none"> divide numbers up to 4 digits by a two-digit number using the formal written method of short division, interpreting remainders according to the context 	<ul style="list-style-type: none"> identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places 	<ul style="list-style-type: none"> solve problems involving unequal sharing and grouping using knowledge of fractions and multiples. 	<ul style="list-style-type: none"> find pairs of numbers that satisfy an equation with two unknowns 	<ul style="list-style-type: none"> recognise that shapes with the same areas can have different perimeters and vice versa 	<ul style="list-style-type: none"> illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius 	
Pupils should be taught to:		<ul style="list-style-type: none"> perform mental calculations, including with mixed operations and large numbers 	<ul style="list-style-type: none"> multiply one-digit numbers with up to two decimal places by whole numbers 		<ul style="list-style-type: none"> enumerate possibilities of combinations of two variables. 	<ul style="list-style-type: none"> recognise when it is possible to use formulae for area and volume of shapes 	<ul style="list-style-type: none"> recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles. 	
Pupils should be taught to:		<ul style="list-style-type: none"> identify common factors, common multiples and prime numbers 	<ul style="list-style-type: none"> use written division methods in cases where the answer has up to two decimal places 			<ul style="list-style-type: none"> calculate the area of parallelograms and triangles 	<ul style="list-style-type: none"> describe positions on the full coordinate grid (all four quadrants) 	
Pupils should be taught to:		<ul style="list-style-type: none"> use their knowledge of the order of operations to carry out calculations involving the four operations solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why 	<ul style="list-style-type: none"> solve problems which require answers to be rounded to specified degrees of accuracy recall and use equivalences between simple fractions, decimals and percentages, including in different contexts. 			<ul style="list-style-type: none"> calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [for example, mm³ and km³]. 	<ul style="list-style-type: none"> draw and translate simple shapes on the coordinate plane, and reflect them in the axes. 	
Pupils should be taught to:		<ul style="list-style-type: none"> solve problems involving addition, subtraction, multiplication and division 						
Pupils should be taught to:		<ul style="list-style-type: none"> use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy. 						

